

CenOCon  
Franchise Airmail

HCO BULLETIN OF NOVEMBER 17, AD12

ROUTINE 3-21

The following data and other R3-21 HCO Bulletins to follow are an expansion of Routine 3-21 HCO Bulletin of November 7, AD12, Issue II. It requires a full understanding of that Bulletin as well as HCO Bulletin November 7, AD12, HCO Bulletin November 8, AD12, HCO Bulletin November 11, AD12, and HCO Bulletin-November-12, AD12.

It is VITAL that pcs being cleared be run only on Routine 3-21 as many cases have "lost their goals" or become hung up on listing or have failed to go clear in a reasonable length of time. These difficulties are now overcome in Routine 3-21, providing the auditing is good. One can get the pc into difficulties that need repair or skilled re-do by failing to write down Items listed from the goal as in 114 lines. Routine 3-21 handles all cases and all cases must be shunted over to it in order to prevent any hang up.

DEFINITION: BY-PASSED ITEM.

When a list has been made, either in 3GAXX or R3-21 and includes a Reliable Item (HCO Bulletin November 8, AD12) and that Reliable Item was not used to find an item in Opposition to it, the Item which was not so found is called a BY-PASSED ITEM. See HCO Bulletin November 11, AD12. On the picture in that bulletin the Items with balloons around them are BY-PASSED ITEMS until found. It is this Item which causes the goal to submerge when finding or listing. It is this Item (or bad auditing) which causes the TA to go up and stick. It is the BY-PASSED Item which turns on the constant sen or pain that does not relieve.

The rule is: Whether in finding items before or after the goal has been found, all lists must be used to find items and all Reliable Items found must be used to find their Opposition Item. In short, always nul lists to a Reliable Item whether listing to find the goal or listing from the goal. Auditing of the G.P.M. must result in a LINE PLOT no matter how that Line Plot is achieved. (HCO Bulletin November 8, AD12). Whether listing Items from lines to find Rock Slams or from the goal to find them you must wind up with a written picture of the pc's G.P.M. This is the Line Plot. It is begun by 3GAXX in trying to find the goal. It is continued after the goal is found right down to the Rock and Opposition Rock, the two basic Items of the G.P.M. This also applies to goals found in some other way than 3GAXX.

RELIABLE ITEMS (HCO Bulletin November 8, AD12) are ALWAYS IN PAIRS. Leave one side of these pairs unlocated and you have left the BY-PASSED ITEM raising the devil with the pc. Always oppose a reliable item whenever found and you will never leave a BY-PASSED ITEM and the case will run and clear. This applies both before and after finding the goal.

The difference between the case that lists Items easily to clear and the case that doesn't is this: The case that just listed to clear without fuss was able to assemble the pairs (terms and opptems) as it went. The case that didn't list straight to clear didn't get the pairs straight and needed help; this case had BY-PASSED ITEMS, so the Tone Arm went up and stuck and the goal, overwhelmed, ceased to fire. Using HCO Bulletin November 18, AD12 version of listing, this shouldn't happen. The pc won't by-pass one side of a pair and so won't hang up. It is understood that bad auditing or a wrong goal would also cause a mess.

Thus the second case above - the case where the goal has been listed on and is hung up and won't fire - is a case of either wrong goal or By-Passed Items. The remedy is to take the first written lists from the goal and nul sections of them. Take, for instance, the "Who or What would want the goal" list and nul down just calling each item out once, about a hundred. When you have assessed an item on this list (HCO Bulletin November 12) and have a good Reliable Item, you oppose it (HCO Bulletin November 8) and find, by making the list of items that would oppose it or it would oppose, the other part of the pair.

If you don't find the pairs the pc won't go clear but will hang up on the BY-PASSED ITEM or ITEMS. The more that hang-up (by-passed items) the more unclear your pc will feel.

I've really been lifting the roof trying to find the reason for this hang-up and there it is. The By-Passed Item keeps cases from going clear.

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The exact way to do Routine 3-21 Step 6 is as follows:-

- (a) Compose the basic four lines using the pc's goal or the goal to be proven by listing.
- (b) Put each line wording at the top of a sheet of paper, a separate sheet for each basic line. Put pc's name and date and page number on each sheet.
- (c) Take Sheet One and get Items from pc until pc runs out of Items for that line.
- (d) Take next sheet in rotation and list until pc runs out. Continue to do this until an R.S. occurs. See next step.
- (e) Keep pc on meter, turn sensitivity down a bit so you have no trouble keeping needle on dial but can still see an R.S. (HCO Bulletin November 8 definitions page 2). As soon as you see an R.S. continue with that list. (Be sure R.S. wasn't just a body movement). List it down until the dwindling Rock Slam, if any, is gone. List out any Dirty reads. In short, complete any list that R.S.'s. Don't go on to the next list.
- (f) Nul the list that R.Sed. (Get Mid Ruds in, call off each Item once, leave in all that react on meter. Eliminate these the same way. T.D. the last few Items, as per HCO Bulletin November 12, AD12). Nul to a Reliable Item.
- (g) Establish as per HCO Bulletin November 8 whether R.I. found is term or opterm.
- (h) List a list in opposition to it (If a Term, Who/What would it oppose; If an Opterm, Who or What would oppose it.)
- (i) Nul list as in (f) and obtain a Reliable Item.
- (j) Establish with pc that these two R.I's oppose each other and put on PC'S LINE PLOT.
- (k) Nul the remaining lists rapidly looking for an R.Sing Item. If one found, repeat step (f) to (g) above. (Experience will tell if this is necessary on your pc. It may be possible to abandon all lists of Items done from goal. If so just get four fresh sheets and start again, using as the first line to list the one most likely to now have a potential R.S.)
- (l) Repeat (b) to (k) over and over,

This is New Step 6 Listing.

Keep your rudiments in, don't upset the pc, be sure to note, find and run out R.S's.

URGENT.

On ALL pc's whose goals have been found or found and listed by any earlier procedure, relocate the earliest item lists written from the first four lines and nul these and oppose the Reliable Items found in every list. The pc will brighten up and start to make fast progress.

The Goals Problem Mass becomes, in the pc's folder, the Line Plot.

It is safe to do the above on any goal that consistently produces pain as well as some sen. But beware the moment it goes all sen.